

Computing Reading Spine

Parish Church of England Primary School

Our Curriculum Promises:

Encourage **R**esilience and perseverance

Develop **A**rticulate learners

Influence aspirations

Nurture curiosity

Instil **B**ritish and Christian Values

Provide **O**pportunities to build upon knowledge and skills

Promote **W**ellbeing and health



“Reading as the beating heart.”

With “reading lesson delivery” as the core of knowledge and skills, therefore, the class teacher will choose when to deliver this to have the greatest impact.



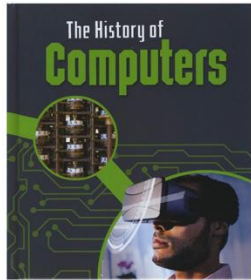
‘Reading Spine’ has been carefully selected to complement our approach to computing further in addition to providing opportunities to build upon knowledge and skills throughout the topic and drive learning forward;

The School’s Library Service is also used to provide a plethora of books that complement our curriculum delivery and are used throughout all Geography topics as additional supporting texts. Alternative resources, such as the internet for research and use of maps, may also be appropriate, meaning that individual books have not been chosen for each topic.

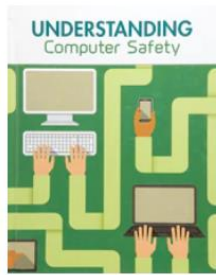
Each core text has fulfilled the four following criteria (Mary Myatt, 2021) to be chosen:



Wider Computing Books:



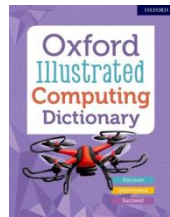
The History of Computers.



Understanding Computer Safety.
[Further examples of Online Safety books can be found on our Online Safety Reading Spine]



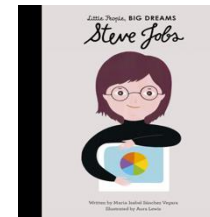
Little People, Big Dreams:
Ada Lovelace.



Oxford Illustrated Computing Dictionary.

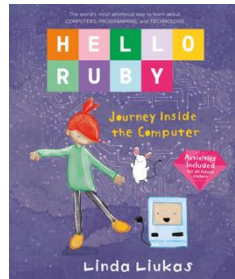


The Top-Secret History of Codes and Code Breaking.

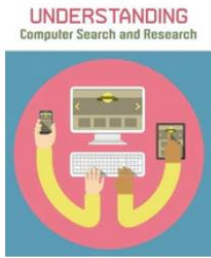


Little People, Big Dreams:
Steve Jobs.

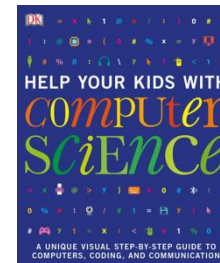
Computer Systems and Networks:



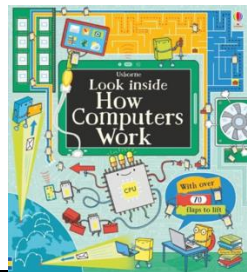
Hello Ruby: Journey Inside the Computer.



Understanding Computer Search and Research.



Help Your Kids with Computer Science.



How Computers Work.

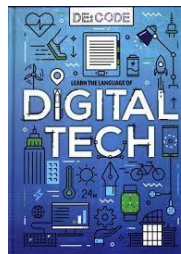


Unplugged.



The Internet.

Creating and Media:



Digital Tech.



I'm A HTML Web Page Builder.



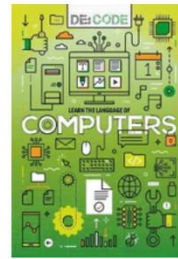
Computer Infographics.

Programming:

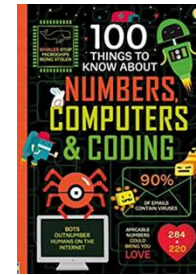
**UNDERSTANDING
Programming and Logic**



Understanding
Programming and Logic.



De Code: Computers.



100 Things to Know
about Numbers,
Computing and
Coding.



Hello Ruby: Adventures
in Coding.



Project Code.

This is a series of
books which contain
discrete links to
different topics across
the Computing
Curriculum for both Key
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